Reality Capture for Construction and Engineering Projects

Embrace Digitalisation:
Gain Information to Make Smart, Informed Decisions
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A drive towards digitalisation

The construction industry is experiencing digital transformation, but for some industry professionals the adoption is slow. Yet, forward thinking Architecture, Engineering and Construction (AEC) companies are embracing new approaches, tools and data centric strategies to improve project and business outcomes.

Digital ways of working can improve productivity, reduce costs and minimise risk in construction. The road to digitalisation requires a connected, data driven ‘digital first’ approach. Data can be captured from multiple sources and shared with everyone involved in the project to improve efficiency, build quality and deliver the project on time.

A data revolution

In today’s ‘data economy,’ it can be argued that data, due to the insight and knowledge that can be extracted from it, is potentially more valuable than oil.

Data plays a huge role in many aspects of everyday life, and over recent years has become even more critical in improving the way we are entertained, how we travel, how we work, and, how we build. Domo’s latest “Data Never Sleeps” report states that per minute 4,497,420 Google searches are conducted, 9,772 Uber rides are taken, 511,200 Tweets are posted, and 188,000,000 emails are sent. Information generated from data can be used to transform the way industries work by providing intelligence to processes, allowing people to do the same jobs faster and more efficiently.

A data revolution in construction

The construction industry is already collecting data through sensors and reality capture technologies which are used to design, construct, and manage assets in a better way. This increases in value as companies gain data from multiple projects and are able to analyse and identify trends and patterns. These insights foster a culture of continuous improvement and allow operational outcomes to be predicted with greater certainty, therefore resulting in more efficient buildings and infrastructure as well as better results for stakeholders.

This e-book explores the need for digitalisation and the role that reality capture can play throughout the entire construction process. By bringing in accurate data that fuses the real world with a digital world, projects can benefit from better planning, design and execution.
Understanding reality capture

Building Information Modelling (BIM) is one of the forces driving digitalisation across the construction industry, generating demand for accurate up-to-date information, improved workflows, and greater collaboration. Access to information allows AEC professionals to make smarter decisions and gain a full understanding of a project, comparing what exists in reality versus what is planned.

Accurate data is needed to apply BIM. But in order to capture this data, the right reality capture tools for your environment/project are required. Understanding reality capture and how you can turn data into information is a key step towards digitalisation.

What is reality capture?

Reality capture is the process of quickly and efficiently gaining the most accurate interpretation of the project conditions through the use of laser scanners and Unmanned Aerial Vehicle (UAV) photogrammetry, producing 3D datasets such as pointclouds and meshes. By capturing an object, building or site, the images and point clouds represent the closest portrayal of reality, or ‘digital reality’. This brings accurate real-world information into a project ensuring that decisions are based on the true situation, and not on outdated plans and assumptions. An accurate 3D design model, or digital representation, of the environment is produced from the point clouds.

The 3D model can be integrated into the BIM process to connect all parties involved in the project and improve the outcome. Furthermore, the creation of a ‘digital twin’ (an exact replica of the environment) allows for digital simulations to be undertaken to:

- Improve project efficiencies by making decisions based on facts (real world data) rather than assumptions
- Aid construction by continuously monitoring progress of the physical asset against the design
- Increase the speed of project completion by eliminating errors

Why use reality capture?

Improve communication and understanding throughout a project
Quick analysis of existing and as-built conditions
Reduce guess work and minimise errors
Identify and address challenges early in the project
Turning data into information

So, once you have point clouds, how can you manage and process your data, and act upon the information that it provides?

Point clouds can often be large in size – depending on how much data is collected – usually in the realms of gigabytes, if not terabytes, requiring suitable computing and specialised software to view, manipulate, build geometric models and manage the size of the data.

Technicalities aside, the application and benefits of point cloud data are vast. The data gained provides valuable information and allows all parties involved in the project to make informed decisions that minimise errors, reduce costs and improve the build quality.

The next section of the e-book explores the role of reality capture throughout the construction process, and shares how point cloud data is applied within various projects – from new building construction to the construction of roads/bridges, and rail/tunnels.

Digital design based on real-world conditions can be integrated into the BIM process, connecting all parties involved – ultimately, improving the way we construct by continuously monitoring progress of the physical asset against a digital representation.
Reality capture for design and architecture

Reality capture facilitates greater design accuracy by gaining a precise and clear understanding of site restrictions and challenges. This allows for efficient workflows, less site visits and an improved client experience.

In the initial survey stages of a construction or renovation project, reality capture technologies can be used to capture a complete and accurate data set of the situation or landscape in the form of point clouds or images.

This enables architects and design teams to connect this data to the design process and produce a detailed digital design of a client’s concept, to easily identify possibilities and limitations. A 3D visualisation, or model, of the proposed asset is then produced and can be shared with the client and all stakeholders pre-construction. Any design revisions or changes can be quickly communicated and shared, keeping the project on track. The end goal is to ensure that design meets reality.

Why use Reality Capture in design and architecture?

- Obtain accurate dimensions where there may be a lack of as-built plans
- Generate accurate visualisation of a design based on the reality of the existing environment to help meet the client’s architectural aspirations
- Generate and validate 3D models to ensure reality matches design
- Ensure complete collaboration of design and progress with all stakeholders throughout the project
Reality capture empowers construction and engineering professionals to manage projects more efficiently by being better prepared to respond to problems at the early stages of the project, avoiding delays and completing the project on time, on budget and to specification.

Data sets of the site can be captured before, during and on completion of projects to improve visibility and control at all stages of construction. The data obtained can be fed directly into the BIM model to make sure that what exists in reality conforms to design plans, verifying the accuracy and validity of the on-going construction process. As work begins and the model is shared with stakeholders, progress can be documented and digitally signed-off in accordance with the design. At all stages of the project, the model is used to identify any discrepancies, make better decisions and communicate changes, avoiding costly implications to the build schedule.

Why use Reality Capture in construction and engineering?

- Start a project with accurate data for early identification of problems
- Avoid costly delays and rework through collaborative sharing of up-to-date digital data based on reality
- Save time and costs with a reduced number of site visits
- Continuously monitor progress and maintain visibility of potential issues
- Digitally record progress and validate work against the design to ensure the project stays to the planned budget
- Collaborate throughout the project with up-to-date 3D models of as-built and design plans
- Share progress with all parties involved

Verifying the accuracy and validity of the construction process
Applications of reality capture: new building construction

Throughout the phases of a new building construction project, BIM helps to convey design intent from the office to the field, reducing change orders and field coordination problems. Reality capture enables works to be verified and deviations or problems to be identified early for on the spot resolution.

By converting point clouds into 3D models and applying the digital twin concept, information is generated to manage each phase of works with full visibility and control.

During a new building project, smart digital reality best practice can be applied in the following ways:

**As-Built modelling (scan to CAD/BIM)**
In situations where existing plans are outdated or inaccurate, utilising the point cloud data in its own right is beneficial as the point cloud provides a 3D framework to create a new 3D design model. This provides a true reflection of reality and reduces the risk of potential costly errors downstream.

**Site awareness and visualisation**
The progress of a project can continue without having to constantly visit the site. Utilising a point cloud alone, inside a viewing solution, gives users a comprehensive 3D picture of their asset from the comfort of their office. Visual checks and digital measurements can be extracted and used to make informed decisions, and the data is shared and easily viewed by the project team.

Example: A design team in London want to understand the size and shape of their building located in Dubai without visiting the site.

**Clash detection**
A common occurrence, in new-build or renovation projects, is components not fitting into their intended location. This could be through errors in the design process or oversights where someone has strayed from the plan. Point cloud data can be used, inside coordination software, to clash against design models - this is an automated process which indicates potential conflicts. This information is used to either make alterations to the design model or to highlight required changes.

Example: the new air-conditioning system has been designed, but does it fit into the existing building?
Deviation reporting

Meeting specification and constructing to design is possible by validating and checking the positional accuracy of work as it happens, to either make corrections or to inform others that changes may be required to address any unwanted deviations. This is a common method for tasks like validating the flatness of concrete slabs through a heat map, where positive and negative variations are displayed according to colour. Calculated decisions can then be made to avoid costly changes.

Construction verification

During construction, it is not unusual that time, effort and money are lost due to errors and rework. This could be due to components being installed incorrectly and creating differences between planned and actual construction. The consequences of these differences are the inevitable rework created downstream as components installed in the future will not fit.

Utilising reality capture technologies to record actual site conditions on a continuous basis creates a series of 3D verified pictures – snapshots in time that can be compared and contrasted against the design model. Any irregularities can be spotted, assessed and corrective action taken before costly rework is required.

Example: Does the structural steel frame match design? If not, what effect does this have on the rest of the project?
Reality capture for infrastructure projects

200,000 people a day are migrating to urban areas around the world\(^2\), increasing the need for sustainable infrastructure. Furthermore, countries from across the globe are experiencing aging infrastructure. In the UK, 70% of transportation infrastructure is over 100 years old\(^1\), while in Germany, 15% of municipal road bridges need to be completely re-built\(^4\). Applying a smart digital reality approach can simplify and improve the way infrastructure projects are planned, executed and maintained.

At the start of an infrastructure project, reality capture tools enable large areas of land to be digitally recorded and modelled simply and quickly – saving huge amounts of surveying time. The range of tools, from UAVs and mobile mapping to wearable devices, means that all types of terrain, including hazardous and hard to reach areas, can be accessed to create a complete digital picture, providing a digitalised working environment that helps to identify possibilities, limitations and challenges.

There are further benefits to the earthworks process, which enables efficient cost management of materials by understanding the quantities and location of stockpiles. Data captured in the initial reality capture stages provides informed insight of the location of underground utility assets. This data can be seamlessly shared between the various stakeholders and used when laying or replacing utilities. The data is easily exchanged onto machines, such as excavators, to specify where and how deep to dig, thus preventing devastating and costly utility strikes. An updated record of utility works can be digitally recorded, documented, shared and stored in line with BIM process.

Why use reality capture for infrastructure projects?

- Capture huge areas of land quickly
- Gain a full, accurate understanding of existing site conditions
- Prevent devastating utility strikes
- Automatically detect landscape features
- Generate terrain models
- Determine earthwork quantities
- Quickly validate large areas of infrastructure
Applications of reality capture: road and bridge

Cost management, reduced downtime, and health and safety all need to be considered for road and bridge projects. However, other factors such as minimising disruption to the surrounding environment, and the need for traffic management should also be taken into account.

For road projects, large areas of land need to be mapped. Mobile mapping technologies enable users to capture data from the environment in a fraction of the time, reducing disruption. During construction, deviations of the positioning and flatness of roads can be quickly identified and resolved, and inspections can be carried out to guarantee work is completed in line with design, ensuring an efficient, quality project.

Accurate information is essential for every part of bridge construction. Data from reality capture technologies provides analysis and reports explaining dimensional control and the quality of pillars and supports prior to assembly to make sure that all elements of the bridge are constructed exactly to design. Documentation of progress can be quickly carried out with the use of UAV’s, providing an efficient method of capturing what has been achieved on a daily basis.

The need for reality capture extends into the maintenance of projects. The data captured can be used to carry out regular checks and reports on the deviation of slopes, and on the general condition of the constructed assets. Any required maintenance work is quickly identified, confirming structural safety.
Applications of reality capture: rail and tunnel

Laying new rail tracks and building new tunnels, or the maintenance of both, exposes workers to hazardous work environments. Furthermore, the intricacy of the works required at every stage of these projects is essential to ensuring the works are structurally safe when completed. Reality capture data ensures efficient construction workflows, safer operations and more manageable maintenance and monitoring.

As with the road projects, there is a need to capture data over long distances whilst mapping both underground and overhead utilities. A combination of reality capture technologies – including mobile mapping, UAV and laser scanning – provide an efficient way to generate accurate digital data of the real-world environment. This reduces time pressures and prevents track closures or interruption to services.

By bringing the track environment into the digital world, the infrastructure can be analysed, managed and optimised without the need for costly and regular on-site deployment of resources. A digital representation of a rail network enables field work to be brought to the office, reducing time spent on the tracks.

Maintenance checks can also be carried out to ensure the condition of constructed assets are in good working order. Clearance inspections can be completed with the highest level of accuracy, and by capturing track geometry data, accurate calculations can be quickly made based on this information.

Efficiencies of tunnel construction can be vastly improved with reality capture technology. Measurements of how much has been excavated can be captured and visualised to identify areas where more rock needs breaking out. Tunnel alignment can be swiftly inspected in the field, and areas where more tunnel lining needs applying can be identified and actioned without the need to return to the office.

Investment in reality capture technologies helps to ensure that rail construction projects can be built productively and safely by fusing the real world with the digital world. Reality capture has a role to play beyond just the initial construction process. Operations and maintenance can be improved by quickly and safely capturing data using mobile solutions, providing a predictive analysis of existing rail infrastructure, and helping to prevent costly operational interruptions.
Which reality capture technologies? The right tools for the right job

There are an array of reality capture technologies available. The key to realising the benefits is to start by understanding why you need data, what data you need, how best to capture this, and how you plan to use it.

Laser scanning technology is commonly used in isolation for some projects requiring reality capture, but it doesn’t always provide the insight needed to fully appreciate all the elements and intricacies of a project.

Some large-scale or complex projects require a combination of a range of technologies, including laser scanning, to work together to form a complete interpretation of a site or environment, as well as visibility of the conditions above and below the ground.

The complete view and depth of information is essential at the start of the project. This reduces the risk of pausing a project, having to carry out re-work or, worse, re-submit plans due to unseen utilities.

The true value of reality capture lies in accessing information that allows you to make informed decisions and, ultimately, keep the project on-time, on budget, and to specification.

Understanding data

The investment in reality capture software enables users to go from data collection to delivery as quickly and efficiently as possible - preparing, modelling, visualising and sharing data which is converted into information based on a real-world conditions.

Data from different sources can be merged together and georeferenced in the preparation stage. This is then modelled and visualised to evaluate challenges which may impact on design plans and activities without needing to visit the site.

Virtual reality capabilities further improve collaboration with the ability to markup measurements, access asset information, and share data with the relevant parties.

“Laser scanning on its own is not sufficient to provide a complete geometric framework for the survey of a building or structure, or to provide the depth of information required for interpretation and creation of the BIM model.”

Plowman Craven
Types of reality capture

Dynamic reality capture solutions

- Small portable imaging scanners and devices give access to difficult areas and capture detailed data and images at the touch of a button
- UAV’s (or drones) are one of the fastest growing reality capture tools. They capture aerial imagery and generate 3D deliverables and are ideal for working in inaccessible or hazardous areas
- Mobile mapping, which includes mounting 3D laser scanners on people and vehicles, providing an effective solution for capturing data across large areas.

Static reality capture solutions

- Terrestrial scanning allows long range data capture, specifically in large scale jobs

The digital construction and infrastructure process

Digital tools and processes can be applied at every stage of the construction and infrastructure lifecycle.
The future is reality capture

Digitalisation and the rapid pace of change continues to increase as the construction industry adopts more digital ways of working, supported by smart technologies. Balfour Beatty predicts that the future of construction will involve changes including wearable technology such as exoskeletons, 4D printing and an increased use of robots and automation processes. Drones will be used to capture site data continuously, inspect work, and predict and solve problems before they arise. Data will be shared with robots and autonomous machines, enabling them to carry out work under a supervisor.

The future is closer than we think, with drones and similar technologies already in existence. Today, reality capture sensors generate huge quantities of data, or ‘big data’, which can be turned into actionable information. Data and analytics provide a solution for effective information management, which can be used to predict and prevent problems before they arise. Smart use of big data can facilitate more evidence-based decisions and will be used to improve the tracking and management of resources, provide accurate budget and schedule estimations, and lower project risk.

Those embracing change have a competitive advantage when it comes to winning business and delivering to specification. As adoption increases, investment in reality capture technology and digitalisation can address both skill shortages, and health and safety concerns within the construction industry. The continued rise of new disruptive technologies, underpinned by Artificial Intelligence, is a game-changer for the industry with the benefit of enhanced efficiencies, reduced risk and cost savings.

The onus is with AEC professionals to shape change, fully embrace digitalisation and harness the power of reality capture data to help better plan, design and execute projects.

Digitalisation Your Way.
References


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